

Phonics Activities for Picture Cards

Have fun with phonics!



The Picture cards can be purchased at www.hamiltoneducation.org.uk/AtHome

Guess the picture

- Sit facing each other.
- Have the cards shuffled in a pile face down.
- Hold up a picture so it faces you
- (This means that your child can see the word!)
- Say to your child that you will make the initial sound and also give one clue.
- E.g. It begins with /t/ and it is a big stripy cat.
- Can they guess the picture?
- If they can, they get to keep the card.
- If not, put the card to the bottom of the pile.
- Your child now takes a card and holds it so that you can't see the front OR the back!
- They say the initial sound and give you one clue.
- Play continues like this until all the cards have been used.
- Who has the most cards?

Wave at a sound

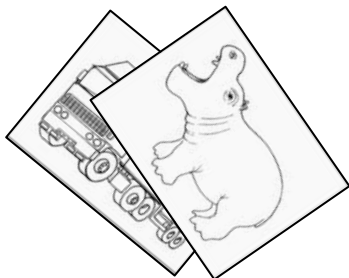


/m/

- Have a pile of counters - raisins will do!
- Choose a sound each - perhaps your child can choose the first sound of his/her name (unless this is very uncommon!) You need to choose common sounds and, to start with, consonant sounds can be easier!
- Put the pictures, shuffled in a pile face down.
- Take a picture from the pile. Look at it together.
- Say the object, e.g. tiger.
- If the name contains the sound that either of you chose, that person must wave. They can then take a raisin!
- E.g. If my sound is /m/ and my child's sound is /i/ (as in ink), the picture of a tiger will give neither of us a raisin. (The letter 'i' in tiger does not make the /i/ sound.) The picture of the pig would give my child a raisin. The picture of an ambulance would give me a raisin.
- If the picture contains neither sound put it to one side. If it contains one of your sounds, return it to the bottom of the pack.
- Keep playing as long as you can sustain your child's enthusiasm!

/d/





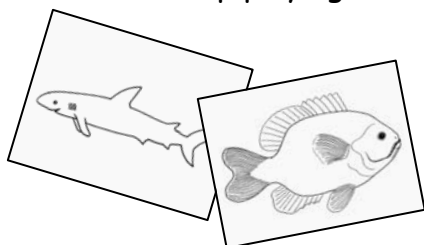
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Oh look, the border matches my tail!



Keep the pair

- ❏ Spread out the cards face down all around a table or the floor.
- ❏ Take turns to play
- ❏ Turn over three pictures.
- ❏ If any pair contain the same sounds, that player may take those two cards and keep them!
- ❏ Turn the cards back over face down and try to remember where they are!
- ❏ The other player has a turn.
- ❏ Remember we are listening for sounds - e.g. rat and tiger both contain a /t/ sound. queen and van both contain an /n/ sound, and sheep and egg do not contain the same sound as the 'e' in egg makes an /e/ sound different from the /ee/ sound in sheep.
- ❏ Keep taking it in turns to turn over three cards and keeping any pair that contain the same sound.
- ❏ Keep playing as long as you can sustain your child's enthusiasm!



/sh/ /ar/ /k/ and /f/ /i/ /sh/
Same sound = /sh/

Sound track

- ❏ Use the track attached to these activities.
- ❏ Spread out the cards face up.
- ❏ You need a counter each at the start of the track.
- ❏ Spin a coin.
- ❏ If it lands 'heads' move two spaces along the track.
- ❏ If it lands tails move one space along the track.
- ❏ Look at the sound on the space you land on.
- ❏ Identify a picture with that sound in it. If you are correct, keep the card.
- ❏ Keep playing until you both reach the end of the track. Who has most pictures?



