## spinner challenges

Before we get started
Complete the following guided tutorial
(https://www.microbit.co.uk/blocks/lessons/spinner/activity), your code should look like this:


## Challenge 1

Modify the random number generator so that it can include new arrows we will create in the next challenge.


- Do not run the code yet because it will not work until you have conditions for every random number.


## Challenge 2

Let's add four more arrows that point diagonally.


- Run your code to see if it works as expected


## Challenge 3

Add some other arrows if there are more than 8 players.
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